

## GENERAL INFORMATION

**ASSOCIATION MEETINGS:** are held as set down in the Calendar forwarded to each club prior to commencement of the season. Such meetings are to be held in the Sutherland Shire Netball Stadium, Bellingara Rd, Miranda commencing at 7.30pm. Each Club is entitled to send two delegates.

**FIXTURES:** The 8 and 9yr grades will play at Seymour Shaw Park commencing at 8.00am; Net Netball Round Robin, is held at Seymour Shaw from Day 4 following the competition games.

**LATE REGISTRATIONS:** To be submitted by Wednesday midnight by email to [mynetball@ssna.asn.au](mailto:mynetball@ssna.asn.au). Registrars must complete the Late Registration Form with player's ID number, name, DOB, address and team to be registered into. Please include the name of a playing member in that team.

All late registrations are subject to the approval of an Association Registrar. Upon approval clubs will be notified of the outcome.

The yellow card and white photo card must be submitted to Control at least 30 minutes before the player's game. The player will not be able to take the court unless the cards have been submitted to Control.

**UMPIRING:** The umpiring will be Umpire your own Club.

**FIRST AID:** Sports medicine personnel will be available at Bellingara for any injuries etc. Insurance forms are available at Control of all venues.

**NETBALL NSW POLICIES:** Copies of all policies (Code of Conduct etc) are available for perusal at all venues.

**CARNIVAL ENTRIES:** Closing date for carnival entries is 6 weeks prior to the carnival date. Entries may be submitted at Control at Bellingara on Saturdays, by email to [accounts@ssna.asn.au](mailto:accounts@ssna.asn.au) or by fax to the SSNA office. Clubs will be invoiced for entry fees at the end of the season.

**COACHING COURSES AND CLINICS:** will be held throughout the season – check with your club for details.

**THE FOLLOWING REGULATIONS EXTRACTED FROM EXISTING BY-LAWS CONTINUE TO APPLY TO THE WINTER COMPETITION**

- **REGISTRATION**

- New players may be registered by a Club up to the end of the first round i.e. Day 7.

- **LATE REGISTRATIONS.**

- That any current Metropolitan or Premier League player, or any player who has played Metropolitan or Premier League or Senior A1 grade in the previous three (3) years, cannot be late registered in any grade lower than A1 without the approval of the Grading Committee and the Executive. This application must be in writing from the Club. A player retains the right of appeal.
- After a team has been graded, any late registrations must be of an equal, or lesser, playing standard. Previous experience and extenuating circumstances are to be considered and one of the Association Registrars is to make the Decision. In the normal course, late registrations may not play lower than TWO GRADES, from the previous three years grading. In the event of an appeal, circumstances are to be reviewed by the Grading Appeals Committee. A player retains the right of appeal to the Executive Committee.
- Any late registrations, which occur after the first round, in extenuating circumstances only, must be approved by the Executive Committee and will be dealt with on merit.

- **PLAYING ATTIRE**

- Anything of a dangerous nature (ring, ear-rings, etc) must not be worn.

As per IFNA rules ( 1.4 Players)

- Gloves are not permitted to be worn when playing; except where a medical certificate is provided. Similarly, the wearing of compression garments must be supported by advice from a medical, or allied health, professional.

- **PLAYING REGULATIONS**

- Players must be registered.
- Teams shall play with no less than five (5) players registered in that team on the court at any time.

- Names of players who take the court should have their playing position recorded on the scoresheet prior to taking the court. Substitutes' positions should be recorded on the score sheet immediately prior to taking the court. The names of any borrowed players should be printed on the scoresheet and their registered team noted; their playing position should be recorded before they take the court. At the completion of the game a line should be drawn through the name of any player who does not take the court.
- When borrowing players:-
  - only two (2) players (aged 13 -15yrs) may play in a Senior team.
  - 10 - 12 yrs players cannot play in a senior team.
  - Players participating in the Net-Set-Go "SET" cohort of the SSNA shall only play up to 2 years higher than their age group.
- No player shall play in a lower grade age group than that in which she is registered.
- A player from a lower grade may play in a higher grade BUT having played three matches in the higher grade, she shall be considered to be a player of the higher grade.
- When a Club is fielding more than one team in any one grade, players may not interchange in that same grade.
- If a team plays an unregistered player, or a registered player/s plays under another player's name or uses the photograph of another player, the following penalty to be incurred
  - The match to be awarded to opposing team (in other words the loss of two competition points and no goals to be recorded for the infringing team).
  - The infringing team to be fined the sum of \$250.00 and further penalties may be imposed by the Executive Committee e.g. "suspension / disqualification of the player and / or the team."
- To be eligible to play in a semi-final or final match, a player must have played three competition matches with that team
  - **PENALTY** - disqualification of the team.
- To be eligible for an Association trophy, a player must have played at least three competition matches with a team.
- If it is necessary for a team to upgrade a player to complete their three (3) matches with a higher graded team and it should be wet or a win on forfeit on the third match, it will be necessary for the Club to submit a team sheet by 5.00 pm on that day, of players selected for that day's

play, to enable the player to be recorded as having played in that team on that day.

- If a Club records the name of an unregistered player on the score sheet, the Club shall be given seven (7) days to prove that the person who played under that name is one and the same as a person who is registered with the Association Registrar. This proof shall be in the form of a Statutory Declaration, to the Association Registrar. Failure to submit such proof within seven (7) days shall result in the loss of two (2) competition points.
- That any forfeits given in Semi finals, finals and grand finals stand so that no other teams are brought up to fill that forfeit.

## **BORROWING PLAYERS**

### **• BORROWING PLAYERS – ONLY GAME**

- Players can only be borrowed from teams within the same club
- If a player is borrowed by another team and it is the ONLY game she is playing on that play day, she can be borrowed from any team which is of a lower grade in that age group or from any grade in any lower age group which is eligible (see above).  
However, if a senior team already has two (2) players aged 13 -15yrs registered in that team, they are not permitted to borrow any players aged 13 -15yrs.
- If a borrowed player is playing her only game of the play day in a higher team, she is regarded as a full member of the team for that game and can be played even if the team has seven (7) or more of their original players. She can be used as a substitute if needed.
- The borrowed players' name must be written on the scoresheet with her registered team and "only game" recorded beside her name. Failure to do so will incur a loss of two (2) points.
- 12-15 years SSNA Representative Players may only play in a Junior A1 team in a higher age bracket team or a Senior A grade team as an ONLY CLUB GAME.

### **• BORROWING PLAYERS – 2<sup>ND</sup> GAME**

- Players can only be borrowed from teams within the same club.
- A player can take part in a maximum of two (2) competition games on any play day – the team in which she is registered and a team in a grade or age group for which she is eligible.

- The player playing a second (2<sup>nd</sup>) game (regardless of age) **must register at Control with their photo before taking the court** for the borrowing team. If a player does not have her photo or if her photo is unavailable at Control, a photo licence or official photo I.D. will be accepted. Eight (8) year olds and nine (9) year olds playing into ten (10) or eleven (11) years will not need a photo
- 10-12 and UNDER, 13-16 and UNDER, and 18 and UNDER teams may borrow from any lower grade in their same age group. They may also borrow from any team which is both at least one (1) age group lower, and as permitted by the 2<sup>nd</sup> Game Chart.  
**(Please refer to second game chart)**
- Senior teams may borrow as permitted by the 2<sup>nd</sup> Game Chart.
- The 2<sup>nd</sup> game player can only play if the team who has borrowed her has less than seven (7) players capable of taking the court. The borrowed players name must be one of only seven (7) names and positions recorded on the scoresheet and she must have her **registered team recorded beside her name.**
- The only time a scoresheet can have eight (8) names is if a 2<sup>nd</sup> game player takes the court as one of the seven (7) players at the beginning of the game and an original team player who is capable of playing arrives late to the match. When the original team player arrives she must take the place of the borrowed player at the beginning of the next quarter. The borrowed player must take no further part in the game. **In this case you must note beside the name of the late arrival that she was late for the game.**
- A second game player cannot be put on the court at any time after the commencement of the game as a **substitute** (eg to replace a player who is injured or ill). However if the team has commenced playing with less than seven (7) players, she may take the court at any time up until  $\frac{3}{4}$  time providing that her name is one of only seven (7) on the scoresheet.
- Any infringement of the 2<sup>nd</sup> game rules will result in a loss of two (2) points from the team who borrows the player.
- **CLAIMING FORFEITS**
  - A forfeit may be claimed if the opposition cannot field the minimum team of five players within five minutes of commencement of play. If courts and umpire are available and opposition team has five players then play must commence on time. A forfeit may be claimed if this team refuses to play.

- Teams claiming forfeits should complete and sign score sheet as usual.
- A fine of \$50.00 for juniors and intermediates and \$100.00 for seniors may be imposed for teams forfeiting on the day of play. This will apply to the winter competition.
- At the discretion of the executive, a fine of \$400.00 will be imposed on teams who withdraw from the competition throughout the season.
- If a team forfeits after play commences then the non-forfeiting team is awarded **2 points and the score stands** (goals for and against). The forfeiting team loses the goals for but the goals against stand.
- If a team forfeits on more than three occasions, this team will receive an automatic fine of \$250.00 and the team will be withdrawn from the competition. Extenuating circumstances may be considered.
- Teams forfeiting on Days 13 and 14 shall produce reasons for the forfeit in writing. Failure to do so will incur a fine of up to \$100.00 for seniors and up to \$50.00 for juniors.