

**SUTHERLAND SHIRE  
NETBALL ASSOCIATION  
INC**

***REGISTRATION  
BOOK***



**2023**

## **REGISTRATION BOOK - 2023**

**All registrations will occur in the Play HQ system for 2023.**

### **REGISTRARS**

Kerry Phillips     ajandklphillips@bigpond.com     0409 952 275

Kim Scott             kimscott60@tpg.com.au             0402 053 471

Age groups for each registrar TBA

### **FEES**

Net Set Go Net (5 -7yrs)	\$83.00
Net Set Go Set (8-9yrs)	\$130.25
Juniors 10-17yrs	\$154.10
Seniors – 18yrs & over	\$184.86
Non Players	\$55.48

### **MEMBER REGISTRATION**

#### **PLAYERS TRANSFERRING BETWEEN MEMBER CLUBS AFTER INITIAL REGISTRATION**

- When a player has completed their Club registration for a 2023 competition and placed in a team, individual players will be unable to transfer to another SSNA member Club after SSNA Team Registration Day. For 2023 this date is midday Wednesday 1 March. No transfers between member clubs will be considered after this date.

Once an Individual Member registration has been entered on the Netball NSW membership database there are no membership refunds for that year after 31 March, unless extenuating circumstances exist. Refer to clause 7. Refund of Individual Membership Fees (Netball NSW AFFILIATION AND MEMBERSHIP POLICY)

[20211209 Netball NSW Affiliation and Membership Policy \(V21\).pdf](#)

In 'extenuating circumstances', a refund of the Netball NSW fee component may be considered for Individual Members by Netball NSW, providing an application is made in writing, including any relevant supporting documentation. Contact SSNA for more information.

## **IMPORTANT DATES**

**Delegates meeting -** Wednesday 15 February - 7.30pm Stadium  
**Swap Night -** Mon 27 February - 7.30pm Stadium  
**Team Regos close -** Wed 01 March MIDNIGHT  
**Yellow cards due -** Sat 04 March  
**Paper Grading -** Sat 04 March - 1pm Stadium  
Sun 05 March - 9.30am Stadium

### **16yrs Practical**

**Grading -** Sat 04 March - 1pm

### **10yrs Practical**

**Grading -** Sat 11 March 9am – 12pm Top Courts

**Grading Appraisal-** Sat 11 March 1pm – Top Building

**Tournament Meeting -** Sun 12 March

**Grading Appeals -** Mon 13 March – Lodged in writing by 5pm

**Delegates Meeting -** Wednesday 15 March – 7.30pm Stadium

**Day 1 -** Sat 25 March

**Day 2 -** Sat 01 April

**Easter -** Sat 08 April – No Play - EASTER

**School Holidays -** Sat 15 April – No Play – School Holidays

**School Holidays -** Sat 23 April - No Play – School Holidays

**Day 3 -** Sat 29 April

**Day 4 -** Sat 06 May - **Net Netball Round Robin commences** – Seymour Shaw

**Day 7 -** Sat 27 May Last week for Player Late Registrations

**Day 14 -** Sat 05 August

**Grand Final -** Sat 26 August and 02 September (reserved date)

## **CHECK LIST**

- **ALL CLUBS must ensure that their Executives, Association Delegates, Coaches, and NON-Playing Umpires MUST be registered for the season (CLUB TEAM MANAGERS DO NOT HAVE TO REGISTER AS NON-PLAYERS).**
- **SSNA Team Managers must register as a non-player.**

### **CLUBS MUST PROVIDE THE FOLLOWING FOR REGISTRATION OF EACH TEAM BY MIDDAY SATURDAY 4 MARCH 2023.**

Sutherland Registration Card (yellow card) for each registered player. Any new card must include the last 3 years playing history (where applicable). Players graded 10 years and above **must** have a photo attached to the yellow card.

White team photo cards are to be retained by the Clubs and given to the teams prior to the first day of play. White team cards are only required for players graded 10 years and above.

**CLUB SECRETARIES MUST PROVIDE THE FOLLOWING FORMS BY MIDDAY SATURDAY 4 March 2023.**

- Home Court Allocation form
- Training Court Allocation form
- All Badged/ Non-Badged Umpires registered with your club

**Listed below are some points which may assist Club Secretaries, Registrars and Graders in registering their teams.**

**GUIDELINES FOR REGISTRATION OF TEAMS**

- All players and coaches are to be registered online. Players are to be added to a team through the Play HQ system. Clubs will be provided with instructions on how to do this.
- Each team **MUST** provide a team contact name, email address and contact phone number. Clubs will be emailed a 'Team Registration Form' where they can input this information.
- Registrations will be accepted until **MIDNIGHT** Wednesday 1 March 2023. Clubs are to ensure that all players yellow cards must be received at the SSNA stadium by 12 noon Saturday 4 March 2023. White photo cards are retained by the Clubs for further distribution to the teams prior to day one.
- Non receipt of yellow cards will restrict the Club's teams being included into grading.
- Net Set Go and Junior teams may register a minimum of 7 players and maximum of 10 players.
- Senior teams (18 yrs and seniors) may register a minimum of 8 players and maximum of 12 players.

**The following are requirements for Registration.**

**1. PHOTOGRAPHS / WHITE TEAM CARDS**

- White photo cards are **not** required for 8-and 9-year-old grades and PWD teams. White photo cards are required for all players registered in grades 10 years and above.
- All players 10 years grade and above must produce 2 **identical** coloured passport size photos. 1 photo is to be glued/stapled to Sutherland Registration Card (Yellow Card) the other to be glued to the White Photo Card for teams to have each game day. Both cards must have date of birth, club name, year and team name completed on the form.

**Club Registrars are to ensure that all players' photos are a true resemblance of the player.**

## 2. SUTHERLAND REGISTRATION CARD (Yellow Card)

- **All players in 8's and above are required to have a completed yellow card. Players graded 10 years and above require a photo attached to this card.**
- Please ensure that 3 years of playing history is completed on the card (where applicable).
- Players are not required to sign the yellow card as the Play HQ Online Registration Process includes acceptance of Codes of Conduct, etc.
- Club Registrars are reminded to check that the details on the player yellow cards are correct.

## 3. LATE REGISTRATIONS

- To be submitted by Wednesday midnight each week up to Day 7 by email to [mynetball@ssna.asn.au](mailto:mynetball@ssna.asn.au). Registrars must complete the 'Late Registration Form' with player's ID number, name, DOB, address and team to be registered into. Please include the name of a playing member in that team to ensure the player is correctly placed.
- All late registrations are subject to the approval of an Association Registrar. Upon approval clubs will be notified of the outcome. In the normal course, late registrations may not play lower than TWO GRADES, from their previous 3 years grading.
- The yellow card must be submitted to Control at least 30 minutes before the player's game. The player will not be able to take the court unless the card has been submitted to Control.
- Late Registrations will be accepted up to Round 7. However in exceptional circumstances a player with approval of SSNA Executive and the Grading Convenor may be registered up to Day 11.

## 4. NON PLAYING MEMBERS

- All Non-Players ie, coaches, club execs, umpires, life members and club delegates (and association delegates) need to be entered into Play HQ. The registration should be completed by the individual. Should there be problems, please contact [mynetball@ssna.asn.au](mailto:mynetball@ssna.asn.au)
- Club team managers do not have to register as a non-player.
- SSNA Team Managers **must** register as a non-player.

## 5. TEAM/PLAYER EXCEPTIONS

- Any exceptional player or team registrations outside of normal parameters will require a letter to the Executive prior to the submission of the team. Examples of exceptional circumstances include:
  - Any players playing down an age group
  - A team composed of more underage players than correct age.
  - Any players playing 2 years or more above their age group.

## **2023 Winter Competition Game Time Requests**

Timeslots for the 2023 Winter Competition will be static (ie, not rotating).  
Players who work in essential services will be able to request a preferred timeslot for consideration by the graders.

**At the present time, the following By-Laws apply, however they may change prior to the competition start date.**

### **Note the following By-Laws –**

#### **2. REGISTRATION**

2.2 All new players up to the age of 18yrs must produce an original or photocopy of either a Birth Certificate, Extract of a Birth Certificate, or Passport, to the Club Secretary/Registrar who must sign the official Registration card as the appropriate officer.

2.4.3 Senior players are unable to register more than two 13/14/15-year-old players in a senior team with the exception of the 18 year old age group. This is applicable to the winter competition only.

2.6 Prior to taking new registrations, Clubs should ascertain whether players have played with another Club in the Association the previous season, and if the players have done so, then the Club should arrange to have the card and photo available after SWAP NIGHT for the player to complete. Clubs should also check a player's record to make sure if they have previously played Netball at some time with the Association. Note – please do not complete a new registration card for a transfer and Clubs should also check that the player has only one ID in the system.

2.16 All provisional registrations must be finalised by the end of the first round.

#### **3. LATE REGISTRATIONS**

3.1 That any current State League or Inter District player (this is now referred to as Premier and Metro League), excluding 15 years, or any player who has played State League, Inter District or A1 in the previous three (3) years, cannot be late registered in any grade lower than A1 without the approval of the Grading Committee and Executive. This application must be in writing from the Club. A player retains the right of appeal.

3.2 After a team has been graded, any late registrations must be of an equal playing standard. Previous experience and extenuating circumstances are to be considered and one of the Associations Registrars is to make the decision. In the normal course late registrations may not play lower than TWO GRADES from the previous three years grading. In the event of an appeal, circumstances are to be reviewed by the Grading Appeals committee. A player retains the right of appeal to the Executive committee

3.3 Any late registrations which occur after the first round, in extenuating circumstances only, must be approved by the Executive Committee and will be dealt with on merit.

## 8. PLAYING REGULATIONS

8.2 Teams shall play with no less than five (5) players registered in that team on the court at any time.

8.14.4 Senior teams can only borrow two 13/14/15-year-old players. As per 8.14.2 of the By-Laws, if a Senior Team already has two 13/14/15-year-olds registered in their team, they are **NOT** permitted to borrow any more players from the 13/14/15 age group. Please refer to the By-Laws for more information on seniors borrowing player – Section 8.15.5.

8.3 If a team plays an unregistered player, or a registered player/s plays under another player's name or uses the photograph of another player, the following penalty to be incurred

The match to be awarded to opposing team, that is the loss of two competition points and no goals to be recorded for the infringing team.

The infringing team to be fined the appropriate sum (as per currently notified fines) and further penalties may be imposed by the Executive Committee e.g.

“suspension/disqualification of the player and/or the team.”

### **BORROWING PLAYERS – ONLY GAME**

1. Players may only be borrowed from teams within the same club.
2. If a player is borrowed by another team, and it is the **ONLY** game she is playing on that play day, she may be borrowed from any team which is of a **lower grade in that age group** or from **any grade in any lower age group** which is eligible. However if a senior team already has two (2) 13, 14, 15 year old players registered in that team they are not permitted to borrow any more players of those ages.
3. If the borrowed player is playing her **ONLY GAME** of the day in a higher team she is regarded as a full member of the team for that game and can be played even if the team has 7 or more of their original players. She can be used as a substitute if needed.
4. The borrowed players name must be written on the score sheet with her **registered team** and the words **“ONLY GAME”** recorded beside her name. Failure to do so will incur a loss of two points.

### **BORROWING PLAYERS – 2<sup>ND</sup> GAME**

1. Players may only be borrowed from teams within the same club.
2. A player can take part in a maximum of two competition games on any play day – the team in which she is registered and a team in a grade or age group for which she is eligible to be borrowed.

- If Junior Representative teams are invited to join the Competition, those players may only play in their Club team and Representative team on any day.
  - Junior Representative Players may only play a second game in a higher A grade team.
3. The player playing 2<sup>nd</sup> game (regardless of age) **must register at control, with their photo, before taking the court** for the borrowing team. If a player does not have her netball photo (or if her photo is unavailable at control) a photo licence or official photo I.D. will be accepted. 8 or 9 years playing into 10s or 11s will not need a photo.
  4. Teams may borrow as per the current 2nd Game Chart
 

**However** if a Senior team already has two(2) 13, 14, 15 year old players registered in that team they **are not permitted** to borrow any more 13, 14, 15 year old players.
  5. The 2<sup>nd</sup> game player can only play if the team that has borrowed her has less than seven (7) players capable of taking the court. The borrowed player's name must be one of only seven (7) names written on the score sheet and she must have her **registered team recorded beside her name.**
  6. The **only** time a score sheet can have eight (8) names is if a 2<sup>nd</sup> game player goes on the court as one of the seven (7) players at the beginning of the game and an original team player who is capable of playing arrives late to the match. When the original team player arrives she **must** take the place of the borrowed player at the beginning of the next quarter. The borrowed player must take no further part in the game. In this case **you must note beside the name of the late arrival that she was late for the game.**
  7. A 2<sup>nd</sup> game player cannot be put on the court at any time after the commencement of the game as a **substitute** (i.e. to replace a player injured or ill). **However,** if the team is playing with less than seven (7) players she may take the court at any time up until  $\frac{3}{4}$ time providing that her name is one of only seven (7) on the score sheet.

**Any infringement of the 2<sup>nd</sup> game rule will result in a loss of two (2) points for the team who borrows the player, and the loss of all goals for, goals against will be recorded.**



## FORMS

1. Withdrawal Form
2. Late Registration Form
3. Request for Yellow Cards that are held in the file room - email to office
4. List of All Badged/Non-Badged Umpires – required by SSNA Rego Day
5. Application for use of -
  - Training Courts (Bellingara, The Ridge) – required by SSNA Rego Day
  - Home Training Courts - required by SSNA Rego Day
6. 2022 '**2nd Game Rule**' document. (This document will be available after Grading and before Day 1).

All forms will be available for download on SSNA website:  
Administration > SSNA Forms.